

University of Washington Bothell
Intramural Sports
3-on-3 Basketball Rules

1. Team Requirements

- 1.1. Teams must begin and end the game with at least two players.
- 1.2. All players must wear athletic shoes.
- 1.3. Jewelry or headphones may not be worn. Exception: Medical Alert tags may be worn. No hats or bandanas may be worn by any player on the court.
- 1.4. Casts and/or any other item deemed dangerous by the Intramural Sports staff may not be worn during the match. Knee braces made of hard, unyielding substances must be covered.

2. The Game

- 2.1. A coin toss (or rock, paper, scissors) will determine which team starts with the ball. The team not winning the coin toss will have the choice in the second game. Should a third game be necessary, another coin toss will be used.
- 2.2. Matches will consist of the two 15 minute halves with a 3 minute halftime.
- 2.3. All games have a 30-minute time limit. Whoever is ahead when the 30 minutes runs out, wins. Each team will be granted a 30 second timeout per game.

3. Scoring

- 3.1. All made baskets inside the 3-point line will be counted as 1 point.
- 3.2. All baskets made outside the 3-point line will be counted as 2 points.
- 3.3. Mercy will be called if a team is up 35 points in the second half or 15 points in the final minute of the game.

4. Clearing the Ball

- 4.1. Teams will maintain possession after they score a basket.
- 4.2. The defensive player checking the ball must give the offensive player at least 3 feet to pass the ball to a teammate.
- 4.3. On all possession changes, the ball must be taken back by having both feet and the ball anywhere behind the three point line. This must be done even if a shot has not been taken. If the team does not take the ball back properly, then the play is dead at the first shot attempt by the violating team. The result of the play will be a turnover.