

University of Washington, Bothell
 Computing and Software Systems
 CSS 497 Cooperative Education Colloquium
 Summer Colloquium
 August 13, 2010
 1:00 to 4:00P.M.

1:00-2:00
 2:15- 4:00

Poster Sessions UW1 Room 202
 Oral Presentations Rooms 202, & 220

Time	202	220
2:15	Joshua Bell (Pandamonium Games) <i>"Facebook Game Development"</i> Sung	Russell Pitts (Microsoft) <i>"Implementing Features & Tests for Microsoft SQL Server's Machine Health Tool"</i> Erdly
2:30	Jesse Bergslien (Vertafore) <i>"AMS360 Jupiter release"</i> Sung	Ashlyn Renfro (Vertafore) <i>"Software Developer for an Insurance Management System"</i> Zander
2:45	Katherine Kuttler (Griptonite Games) <i>"Art Tools Development"</i> Sung	Elizabeth Higgins (Areva T&D) <i>"Walkthrough for Exposing Legacy Systems"</i> Zander
3:00	Joseph Chouinard (Zombie Inc) <i>"Video Game from Alpha to Release"</i> Sung	Eric Nevala (Individual Project) <i>"Draco, Episode 1: "A legend begins""</i> Erdly
3:15	Jayson Kostelyk (UWB Science & Technology) <i>"Cryptography Spy Dossier 2.0"</i> Sung	Michael Xavier (Crystal Commerce) <i>"Capturing Market Metrics"</i> Erdly
3:30	Bryan McMahon (Griptonite Games) <i>"Console Video Game Development"</i> Sung	Neal Kunkle (Elektrobit, Inc) <i>"User Interface Development for Automotive Radio Head Units"</i> Erdly
3:45	Ronald Cook (Predictive Solutions) <i>"Media Analysis Client Setup"</i> Sung	Neal Natsheh (Avanade) <i>"Avanade ITS Intern - Improvement of Laptop Deployment Process"</i> Zander
4:00	Sam Frazier (Zetec, Inc) <i>"Internship at Zetec, Inc"</i> Sung	Sean McCallum (CSS Faculty Research) <i>"Evaluating the efficient utilization of parallel hardware resources in a multi-core GPU."</i> Stiber
4:15		

Please try to stay after the last oral presentation and enjoy pizza with
 CSS Students, Faculty, Staff and Sponsors UW1, 202