

**University of Washington, Bothell
Computing and Software Systems
CSS 497 Cooperative Education Colloquium**

1:30 to 3:15 P.M.

1:30-2:00 **Poster Sessions UW1 Lower Level Vista**

2:15- 3:15 **Oral Presentations Rooms 020 & 030**

Refreshments will be available in each presentation room

Time	UW1, 020	UW1, 030
2:15	<p>Timothy Chuang (UWB CSS Faculty Research) <i>“Performance Comparison Among Agent Teamwork, and Globus”</i> Fukuda</p>	<p>Celia Parker (Tulalip Data Services) <i>“The Tulalip GIS Document Management System”</i> Erdly</p>
2:30	<p>Jesse White (Essential Security Software) <i>“Taceo System Redesign for Server Federation and Key Rolling”</i> Fukuda</p>	<p>Dan Frost (T-Mobile USA) <i>“T-Mobile development tool forecast partner compensation”</i> Erdly</p>
2:45	<p>Nadia Welter (Wave Hounds) <i>“Online Surf Shop”</i> Zander</p>	<p>Daniel Geller (Preclick) <i>“Internship at Preclick “</i> Cioch</p>
3:00	<p>Brent Nakamoto (Handheldgames) <i>“Nintendo DS Gameplay Components”</i> Sung</p>	

Schedule is subject to change

Student name, (sponsoring company), *“project title”*, **Faculty advisor**
Please try to stay after the last oral presentation and enjoy pizza with CSS Students, Faculty, Staff and Sponsors in the vista area of the Lower Level UW1