



**June 3, 2011**  
**CSS 496 Applied Computing**  
**&**  
**CSS 497 Cooperative Education Colloquium**

**1:00-2:00 pm Poster Sessions UW1 Room 010 & 020**

**2:15- 4:15 pm Oral Presentations UW1 Rooms 010, 020, and 051**

Time	UW1-010	UW1-020	UW1-051
2:15	<b>Scott Loveless</b> (Regence BlueShield) "Enhancement to CAPS System" <b>Olson</b>	<b>Eliran Eretz-Kedosha</b> (ATG Stores) "Developing a related items web part & algorithm" <b>Zander</b>	<b>Richard Stobb,</b> Applied Computing with a minor in Psychology "Virtual Warriors: Making Virtual Teams work effectively and efficiently" <b>Anderson</b>
2:30	<b>Sean McElroy</b> (Individual Project) "Kinect Object Recognition" <b>Olson</b>	<b>Jason Jones</b> (Individual Project) "Business Intelligence Reporting Application for iPad" <b>Zander</b>	<b>Kyle Carrier,</b> Applied Computing with a minor in Game Design "Earth 2.0: How Virtual Worlds and Augmented Realities are changing our lives" <b>Anderson</b>
2:45	<b>Benjamin Lentz</b> (Taksomi, LLC) "We Hooping: Mobile Application" <b>Kochanski</b>	<b>Jordan Gustafson</b> (Go Go Kiddo) "Go Go Kiddo- "The Digital Age Sesame Street" <b>Zander</b>	<b>Qasim Asad,</b> Applied Computing with a minor in Business "Cloud Computing: Demystifying the Cloud" <b>Anderson</b>
3:00	<b>Robert Bartlett-Schneider</b> (Individual project) "Mac OS X Port of EASy68K" <b>Stiber</b>	<b>Frank Ow</b> (UWB CSS Faculty Research) "Build SilverLight 2D Game Library" <b>Sung</b>	<b>Michael Hitchcock</b> (Ratio Interactive Inc.) "Implementing Quality Assurance at Ratio Interactive" <b>Kochanski</b>
3:15	<b>Elad Mazurek</b> (Faculty Research) "Parallelization of Temperature Interpolation and Prediction using MASS" <b>Fukuda</b>	<b>Charles Skinner</b> (Pandamonium Games) "Social Games Startup" <b>Sung</b>	<b>Aran Shirdavani</b> (Philips Medical Systems) "Developing next generation ultrasound interface" <b>Kochanski</b>
3:30	<b>JoseMelchor</b> (UWB & Shizuoka university) "Connectors: Visualizing all remote data as local files to data analysis jobs." <b>Fukuda</b>	<b>Kimberly Walker</b> (Individual Project) "Android Game Engine Development" <b>Sung</b>	<b>Bima Rakhman</b> Averetek "Campaign Core" <b>Kochanski</b>
3:45	<b>Tim Clapp</b> (UWB CSS Faculty Research) "Distributed Systems Lab Research project" <b>Fukuda</b>	<b>Ryan Hoaglan</b> (Big Fish Games) "Sticky Wicket" <b>Sung</b>	<b>Paul Hellstrom</b> (Intellectual Ventures) "High-Performance Computing Cluster Expansion" <b>Erdly</b>
4:00	<b>John Emau</b> (UWB CSS Faculty research) "MASS Library Multi-Process Version" <b>Fukuda</b>	<b>Farzana Afrin</b> (Individual Project) "Testing Web-based software application" <b>Socha</b>	
4:15	<b>Emaad Shah</b> (Individual Project) "Motorcycle Web Community" <b>Erdly</b>	<b>Khadouj Fikry</b> (T-Mobile) "Intern in Product Realization at T-Mobile" <b>Socha</b>	

Please try to stay after the last oral presentation and enjoy pizza with CSS Students, Faculty, Staff and Sponsors UW1, 202