



University of Washington Bothell  
Intramural Activities

### **Nomad Rule**

**Purpose:** To establish a guideline for teams short of the minimum number of participants at game time of a scheduled Intramural contest to temporarily field a full, competitive roster without compromising the integrity of the league.

**Nomad Definition:** Any current UWB/ CC Student/Faculty/Staff member with an active and eligible IMLeagues profile; rostered and playing an intramural sport.

**How it works:** Any team may pick up currently rostered player(s) from another team in the same league (i.e. “nomad”) to play for their team to avoid forfeiting and play competitively. Teams must be scheduled for a sanctioned intramural game and have *at least* one less player than the required minimum per sport (see chart below) to sign in any “nomads”. Teams may only add enough nomads to bring their team roster up to league standard for the game.

#### **Team Eligibility:**

- Teams must be scheduled to play a UWB Intramural Activities sponsored game.
- Teams must have enough current rostered players signed in at game time per sport designation.
- Teams may not play nomads at any “position of significance” as defined per sport.
- Teams **MUST** announce nomads to officials and opposing captain during pregame captains meeting.
- Teams may only pick up enough nomads for a full team on the field; no bench/alternate players.
- If at any time during the game a currently rostered player signs in, a corresponding nomad must sign out.
- Teams are responsible for the sportspersonship /actions of entire team.
- Teams may **NOT** use the Nomad during the playoffs or special event.

#### **Nomad Eligibility:**

- Nomads must be eligible to participate in ARC Intramural Activities
- Nomads must be able to prove they have a current IMLeagues account.
- If a nomad is not currently on a roster, they will automatically be added to the first team they play with
- Nomads cannot play a “position of significance” at any time during the game or serve as team captain.
- Nomads cannot play in playoffs or special events.
- Any sportspersonship/behavior penalties will “carry over” over to nomads’ current team.

**Administration:** The Activities & Recreation Center reserve to the right to change, modify or cancel this rule at the league, team and/or participant-level at any time during the season if the staff determines the spirit or intent of the rule has been misused, abused or no longer effective.

**Sport Specific Nomad Eligibility Chart:**

<b>Sport / Event</b>	<b>Min # avoid forfeit</b>	<b>Min # to use nomad rule</b>	<b>MAX # of nomads</b>	<b>Position of Significance</b>
4v4 Sand Volleyball	2	2	2	N/A
4v4 Soccer	2	2	2	N/A
4v4 Flag Football	3	2	2	Quarterback
5v5 Basketball	4	3	2	Jumper and Tech Shooter
6v6 Volleyball	4	3	3	N/A
7v7 Outdoor Flag Football	5	4	3	Quarterback
7v7 Soccer	5	4	3	Keeper and PK Shooter
10v10 Softball	8	6	4	Pitcher and Top 6 Hitter